

Ellie Petrova

Middleweight Animation Designer

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I am an imaginative and determined 2D Artist and Animator with a passion for storytelling and creating inspiring artwork.

Key skills:

- Proficient in Adobe Photoshop, Illustrator, Animate, After Effects, Toon Boom Harmony, Storyboard Pro
- Excellent knowledge in anatomy and perspective
- Adaptive to styles
- Great communication skills and time management
- All round knowledge of the animation pipeline

Education:

- Ba (Hons) Illustration in Worcester University 2008 – 2011 (Worcester / United Kingdom)
- Ma Character Animation (2D animation) in Central St Martins College of Art and Design (2012-2014)

Experience:

Storyboard Artist for “Royals Next Door”(Storyboard Pro)

Pikkukala 2020 – current

- Creating a Thumbnail, Rough and Clean timed pass of 10:15 long episodes
- Collaborating with series Director to create a funny, compelling story within the required style
- Creating a tidy working file with all required information such as BG, character and Prop names
- Storyboarding with awareness for rig limitations and reusing locations and scenes from previous episodes as much as possible
- Regular communication with the Storyboard lead, the rest of the Storyboard artists and the design team to ensure coherent work and avoid redoing something already been made

2D Animator for “Chien Pourri” (Toon Boom Harmony)

Pikkukala 2019 – 2020

- Delivering the required frames per week on time
- Working in the animation style set by the director
- Communicating within the animation team to ensure stylistical and content wise accurate flow between each scene

Senior Artist and Middleweight Animator

Picnic Studio 2018 – current

- Generating Styleframes and establishing the visual language for projects
- Closely working with creative lead to establish story beats and finalise storyboard
- Creating final artwork and directing animation
- Keeping an organized file system and generating asset trackers
- Closely working with every team member to ensure project maintains established style and stays on track
- Creating animation

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Plug-In Media TV Production 2016 – 2018

- Character, prop, environment, layout design
- Constructing Fun-packs and Master Art Packs
- Storyboarding
- Animating promotional material- Tee and Mo songs “One mum”, “Bag Of Love”
Cbeebies idents
- Reviewing series animation in Cinesync
- Managing online database and a strict file system
 - Communicating with animation company overseas and external storyboard artists

2D Games Artist

Plug-In Media Interactive 2014 - 2016

- Create promotional concept artwork
- Generate game play ideas
- Create pencil game prototypes in flash
- UI design
- Developing final 2D art
- Animate in Flash or Unity
- Manage files using Source Tree
- Manage work load using Trello

Storyboard Artist

WWFX Studio, Bulgaria 2008

- Storyboard art for a feature film with CGI
- 2D Light Box animation

References: Available on request